# "Wander around and explore the castles of Rhodes"

Authors: Tsakkiri T.A., Kourou G, Peponi M.

School: Kindergarten of Malona, Rhodes, Greece



## Abstract

The young students through the project entitled "Wander around and explore castles of Rhodes", developed skills and acquired not only historical, but also digital knowledge by using the technological equipment installed in the kindergarten.

#### **Keywords:**

Rhodes, digital tools, AI, historical knowledge, digital knowledge,

## Description

The young students:

- Learned how to organise, file and print information they gathered through internet research,
- Acquired basic knowledge of how to use the Internet in a right and safe way.
- Designed digital activities by using digital tools.
- Understood that ICT can be used both as a tool for learning as well as for entertainment.
- Learned the potentiality of AI.

Apart from the proposed action plan, however, our vision was the overall integration of ICT in the educational everyday practice. Aiming at supporting educational planning and promoting studentcentered learning, making with the students full use of the new digital tools, designing new crosscurricular and interdisciplinary activities, during both last and school current New educational materials such as digital interactive games, worksheets etc., were also designed, deploying the potentials given by the new technological equipment.

#### Feel

Students identify problems in their local communities. Students observe problems and try to engage with those who are affected, discuss their thoughts in groups, and make a plan of action, based on scientific evidences.







## Imagine

Students envision and develop creative solutions that can be replicated easily, reach the maximum number of people,

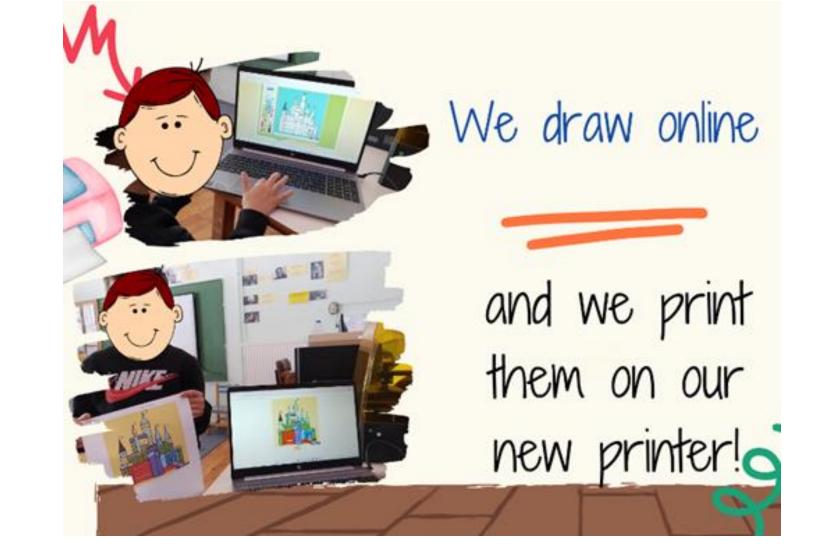


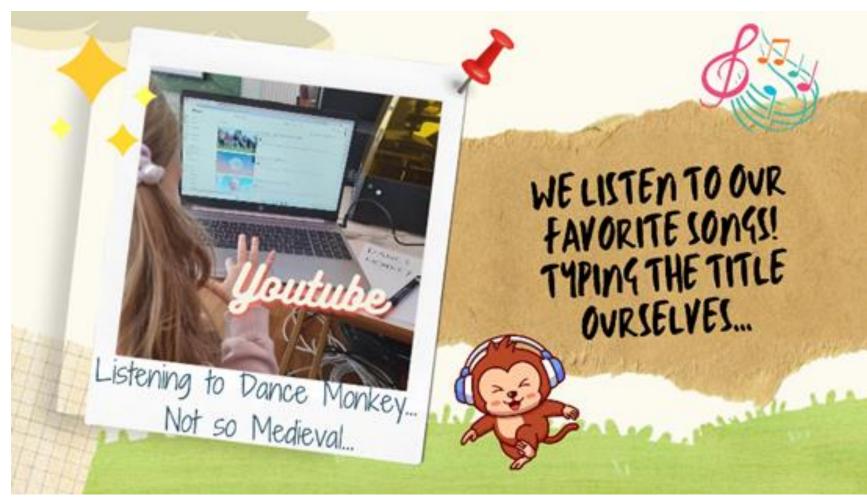
generate long-lasting change, and make a quick impact. They are coming in contact with external actors, they are looking for data to support their ideas and they are proposing a series of solutions.

### Create

Students are implementing their project and they are interacting with external stakeholders to communicate their findings.

In this phase of the project, students will need to develop and to present their solutions to the problem. The projects can vary widely depending on the type of activity and the solutions they seek and the level of the problem students are trying to solve. They have to implement the project and interact with external stakeholders to ask for support and guidance. It is very important to note that the proposed solutions have to be based on scientific evidences and research results. Students have to be engaged in experimentations and data analysis to provide optimum solutions. Close cooperation with the local communities in necessary.





#### Share

Students share their stories with other schools in the community and local media.

In this phase of the project, students have to disseminate the solutions that have created throughout the whole project. They are encouraged to use social networks, contact local newspapers, etc. They can also organise small scale activities between students, stakeholders, families to present their projects in the local community. Contests, infodays are ideas that the students can explore in this framework. Open Doors events where schools are presenting the students projects and activities are ideal cases for sharing the results of students work.





## Link on the portal

https://www.schoolofthefuture.eu/en/osos/osos-project/sta-kastra-tis-rodoy-gyrno